

Formation Manage creative projects (Gérez des projets créatifs)

Durée de la formation : 8 heures

Date de la session : du 21/01/2026 au 20/04/2026

Dates précises :

Horaires de la session : Independently, at your own pace

Lieu: E-learning (en ligne) - OpenClassrooms platform

Nombre de places maximum: 20

Formateur(s): OPENCLASSROOMS

Prérequis sur cette formation : Completion of the "Dive into UX Design" training

Public ciblé : Université de Bordeaux staff and site/PUI partners

Public prioritaire: Researchers, teachers, PhD students, research support staff, project

managers, anyone interested in innovation in all its forms

Date limite d'inscription : 14/01/2026

Objectifs:

In this course, we'll break down concepts that can be adapted to many work situations and office environments in order to help you stay on top of your work. We'll explore creative project management through the lens of UX, but these ideas can be applied to any industry.

This training will examine concepts, tricks, and tools for staying organized and collaborating across teams. From creative briefs to road maps, we'll walk through ways to prepare for projects, stay organized, manage time, and guide expectations. We'll also explore ways to maximize collaboration through clear communication, feedback, and documentation.

We'll consider situations like how to handle a new person who joins a project or team, how to pass along information to developers, and how to prioritize multiple projects at once.

Goals of this training:

Recognize elements of agile methodology used in creative project management

Manage client and co-worker expectations through clear communication

Manage your time by using organizational techniques and tools

Create documentation to organize your work, resources, and decision making processes

Create a product roadmap to estimate timeframes and prioritize project goals

Define measures for success to ensure goals are met

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Write a concise project brief to guide both clients and co-workers

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Communicate with team members to ensure a project moves forward smoothly

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Give and receive effective feedback in order to facilitate teamwork

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Programme:

Part 1: Prepare for creative projects

- 1. Manage expectations
- 2. Set goals and measure success
- 3. Prepare a creative brief
- 4. Create a roadmap
- 5. Manage and schedule your time
- 6. Quiz

Part 2: Maximize collaboration

- 1. Communicate clearly with team members
- 2. Stay agile and schedule regular check-ins
- 3. Give and receive feedback
- 4. Document and track your decisions
- 5. Build a wiki for resources
- 6. Use design systems and style guides as a reference library
- 7. Get some practice building a wiki of resources from this course!
- 8. Quiz

Pour tout renseignement complémentaire :

Chargé(e) de formation : mailto:bf-formations.innovation@u-bordeaux.fr Pôle AGRH – service développement des compétences

Retrouvez le détail des sessions proposées et inscrivez-vous sur <u>FormAction</u> et toutes les infos sur <u>l'intranet</u>

Date édition: 08/12/2025